

**COMPOSITION:**

30% KICKER

30% AIRTRICKS

30% JIBBING

10% FLAT TRICKS

Cable Wakeboard Trick List

Trick name	Trick Description	Switch name	Shortcut
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Glossary

Heelside	using your heelside edge		HS
Toesde	using your toesde egde		TS
Front side	a spin wher the first 90 degrees you face towards the line		FS
Back side/Blind	a spin where the first 90 degrees the rider faces away from the line		BS
surface trick	a trick done with the board always in contact with the water		SF
side slide	turning the board FS 90 facing up the line sliding along the water		SS
powerslide	turning the board BS 90 facing away from the line sliding along the water		PS
ollie	a jump where the board leaves the water		O
grab	an ollie or trick where the rider grabs the edge of the board with their hand		G
switch	riding your irregular foot forward (if you're left foot forward it would be riding right foot forward).		SW
fakie	landing or riding switch		F
handle pass	where the rider has to pass the handle from hand to hand (normaly on a spin trick)		HP
wrapped	where the rider approaches a spin trick with the handle wrapped around ther body, this can be added onto a spin trick		WR
baller	handle pass trick by passing the handle between the riders legs		BLR
ole	where the rider does a spin trick but instead of passing the handle it is placed above the head		OLE
on axis	spinning where the board is perpendicular to the water		A
off axis	a spin where the rider changes their axis so the board is not perpendicular to the water		OA

Tricks**Spins**

180	a 180 degree spin where the rider switches foot forward can be FS or BS		180
360	where the rider does a 360 degree spin. Can be FS or BS and handle passed, wrapped or baller		360
540	where the rider does a 540 degree spin. Can be FS or BS and handle passed, wrapped or baller		540
720	where the rider does a 720 degree spin. Can be FS or BS and handle passed, wrapped or baller		720
900	where the rider does a 900 degree spin. Can be FS or BS and handle passed, wrapped or baller		900
1080	where the rider does a 1080 degree spin. Can be FS or BS and handle passed or wrapped		1080

Railey tricks

railey	releasing from a HS edge the board is thrown behind the rider above the head in a superman style		RLY
911	a BS 90 degree tweaked railey		911
Butter fuko	a 911 with a FS 180		BF
krypt	a railey where the rider does a FS 180 to land opposite foot forward		KPT
hoochie	a railey where the rider grabs the board with his front hand on the heel side edge H		

OHH	a railey where the rider grabs the board with his back hand on the heel side edge		OHH
Blind Judge	a railey where the rider does a BS 180.	Blnd Jury	BJ
313	a railey where the rider does a FS 360 handle pass		FS 313
BS 313	a railey where the rider does a BS 360 handle pass		BS 313
Nickelodeon	a railey where the rider does a handle pass 540		315
S-bend	a railey where the rider does a BS 360 with handle above their head		S
Volcan	a S-bend with a rewind frontside 180		VLC
S-bend to blind	an s bend with an extra BS 180		S2B
double S bend	a railey with a BS 720 with the handle above their head		DS
double S bend to blind	a double S-bend with an extra BS 180		D2B
S-mobe	an S-bend with a FS handle pass 360		Smobe
Heart attack	an S-bend with a BS handle pass 360		HRT AT
rubber chicken	a railey with an ole BS 360		RUBBER
hinterberger	a railey with a FS 360 with the handle above their head		HINT
hinterberger 5	a hinterberger with an extra FS 180		HNT 5
hinterberger to blind	a hinterberger with a BS 180		HINT 2B
118	a double hinterberger (720 rotation)		118
118 900	a 118 with an extra FS 180		1189
TS railey	TS edge railey		TS RLY
TS Krypt	a TS railey where the rider does a FS 180 to land the opporstie foot forward		TS KPT
90210	a TS railey where the rider does a FS 360	skud	90210
TS blind judge	a TS railey with a BS 180		TS BJ

Back Roll Tricks

Back roll	a HS release where the board rotates nose over tail (reverse cartwheel)		BR
Roll to revert	a back roll with a FS 180	half cab roll	R2R
Roll to blind	a back roll with a BS 180	skeletor	R2B
Mobe	a back roll with a FS 360		MOBE
Mobe 5	a back roll with a FS 540 handle pass		MOBE 5
KGB	a back roll with a BS 360 handle pass		KGB
Big Mac	Ole KGB		MAC
TS back roll	a TS backflip (tantrum)		TS BR
TS back roll to revert	a TS back roll with a FS 180		TS R2R
TS back roll to blind	a TS back roll with a BS 180		TS R2B
pete rose	a TS backroll with a FS 360		PETE

Front Flip Tricks

Front Flip	HS approach where the rider flips tail over nose (cartwheel)		FF
Front to fakie	a front flip with a FS 180		F2F
Front to Blind	a front flip with a BS 180	hasslehoff	F2B
Front blind mobe	a front flip with a BS handle pass 360		FBM
Slim chance	a front flip with a FS handle pass 360	phat chance	SLIM

Front Roll Tricks

Front roll	a TS front roll with the board rotating heel over toe		FR
scarcrow	a front roll with a FS 180		SC
elephant	a scarcrow with a rewind 180 landng original foot forward		FANT
crow mobe	a front roll with a FS 360	Skeezer	CM
crow mobe 5	a front roll with a handle pass FS 540	Skeezer 5	CM5
tootsie	a front roll with a BS handle pass 180		TOOTS
dum dum	a front roll with a BS handle pass 360		DUM
Mexican roll	HS front roll heel edge over toe edge		MEX

Tantrum tricks

tantrum	a HS back flip		TANY
tantrum to fakie	a tantrum with a FS 180		TANY 2 F
tantrum to blind	a tantrum with a BS 180		TANY 2 B

moby dick	a tantrum with a BS handle pass 360		MOBY
wirly bird	a tantrum with a BS ole 360		WHIRY
whirly 5	a whirly bird with an extra BS 180		WHIRLY 5
whirly dick	a whirly bird with a handle pass BS 360		WHIRLY D
double whirly	a double whirly bird (720 ole)		D WHIRLY

Whip tricks

bell air	a heelside back flip releasing from the water off your toesde rail		BELL
bell air to fakie	bell air FS 180		BELL 2 F
bell air to blind	bell air BS 180		BELL 2 B
moby dick	a bell air with a BS handle pass 360		MOBY
tweetie	a whirly bird off a bell air edge		TWEET
tweetie 5	a tweetie bird with an extra BS 180		TWEET 5
tweetie dick	a tweetie bird with a BS handle pass 360		TWEET D
Ben air	a front roll releasing from the water off your heelside edge		BEN
egg roll	a scare crow releasing from the water off your heelside edge		EGG
egg mobe	an egg roll with an extra BS 180		EGG M
tootsie	a ben ar with an extra BS 180		TOOTS

Grabs

Indy	Back hand between the feet toeside edge.		IN
Tindy	Back hand toeside edge between back foot and the tail of the board		TIN
Tail	Back hand, grab tail edge of the board.		TAIL
Tailfish	back hand heelside edge between the back binding and the tail		TAIL F
Stalefish	Back hand heelside edge between the bindings.		STALE
Melon	Front hand heelside edge between the bindings.		MEL
Mute	Front hand heelside edge between front binding and the nose, frontside tweak.		MUTE
Method	Front hand heelside edge between front binding and the nose, backside tweak.		METH
Nose	Front hand, grab nose edge of the board.		NOSE
Slob	Front hand toeside edge between front foot and the nose.		SL
Crail	Back hand, between the front binding and the nose of the board, toeside edge.		CR
Nuclear	Back hand, heelside edge between the front binding and the nose		NUKE
Seat Belt	Front hand, heelside edge, between the back binding and the tail of the board.		SB
Roast beef	Back hand, heelside edge between the bindings, elbow facing heel edge.		RB
Chicken salad	Back hand, heelside edge between the bindings, elbow facing toe edge.		CS

Rails

5050	HS or TS approach riding along the rail with the nose of the board facing up the line		50
BS board slide	HS approach, nose over the rail (frontside 90degree rotation), facing up the line		BB
front lip	TS approach, tail over the rail (frontside 90degree rotation), facing up the line		FL
back lip	HS approach, tail over the rail (backside 90degree rotation), facing away from the line		BL
front board	TS approach, nose over the rail (backside 90degree rotation), facing away from the line		FB

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[Please submit changes to judges@cablewakeboard.net](mailto:judges@cablewakeboard.net)